Putterhead	1	2	3	4	5	6	7	8	9	OUT	NoClu! Subtract	NoClu! Score
PAR												
YDS												

www.noclugolf.com

Scorecard Inspired by Jerry

Divot's 10 Rules of NoClu! Golf

1. Swing hard and often (but always repair your craters).
2. The more strokes you take, the more value you receive for your green fees.
3. Mulligans are OK on any shot except putts (See Rule #9) and you may take as many as you need or want .
4. You may improve your lies (either the ones where the ball rests or the ones you tell about how often you hit it).
5. Any shot hit into the woods, water, or out of bounds is considered practice.
6. A struck ball coming to rest behind a tree, under a bush, or anywhere you don't like may be kicked into the fairway without penalty or harassment from your playing partners.
7. Sand is considered an abnormal ground condition from which you may receive relief by tossing your ball into the fairway or onto the green if close enough.
8. Any ball found in the general vicinity of where you think you hit yours may be played as yours without penalty.
9. A putt within any distance you decide from the hole is considered good.
10. Your final score is always one stroke less than your playing partner(s).

Putterhead	10	11	12	13	14	15	16	17	18	IN	NoClu! Subtract	NoClu! Score
PAR												
YDS												